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| **Unit:** Methodology | **Turn In List:** **1. Terms** |
| *“I will vow to format code so that it is readable and easy to interpret. Good developers don’t try to hide things in source code.”* | |

**Conditions and Formatting Code: Using proper format while introducing conditions in code**

**Content Objectives:** Students will be able to identify and format code appropriately while using appropriate methods with return values.

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| **Starter Activity** |
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| Students will modify etch\_a\_sketch with keyPressed and saveFrame. |

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| **Key Terms:** | |
| White Space |  |
| Camel or Pascal Case |  |
| Condition |  |
| If |  |
| If else |  |
| Boolean Expression |  |
| Boolean Variable |  |

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| **Assignment:** |
| Students will explore methods with a return type. Consider the following:  void draw () {  println(tempCtoF(10));  println(tempFtoC(-12.222));  noLoop();  }  float tempCtoF(float C) {  C-=32;  C\*=5;  C/=9;  return C;  }  float tempFtoC(float F) {  F\*=9;  F/=5;  F+=32;  return F;  }  Answer: |
| For this assignment students will create a conversion app that utilizes a method with a return value and the position of the mouse or a line on the screen controlled by the keyboard (or both). Make sure to include the following:   * Title and developer info (your name) * Onscreen instructions * Reference line or shape * Numbered increments and tic marks on screen (hint: use loop) * Updated total as the mouse moves or the arrow keys are pressed   Appropriate conversions may include any of the following:   * Any distance measurement i.e. miles to km etc. * Any volume measurement * Any currency conversion * Math functions i.e. squares or squareroots * Etc. |

Notes (Points of interest, mistakes, lessons learned, web resources, and thoughts):

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